

.3.6.1.2.1.1.1.0: READONLY ASCII_STRING. #define SYS_UP_TIME (97)
.3.6.1.2.1.1.3.0: READONLY TIME_TICKS. #define SYS_NAME (98)
.3.6.1.2.1.1.4.0: READWRITE ASCII_STRING. #define TRAP_RECEIVER_ID (1)
.3.6.1.4.1.17095.2.1.1.1.0: READWRITE BYTE. #define TRAP_RECEIVER_ENABLED(2)
.3.6.1.4.1.17095.2.1.1.2.0: READWRITE BYTE. #define TRAP_RECEIVER_IP (3)
.3.6.1.4.1.17095.2.1.1.3.0: READWRITE IP_ADDRESS. #define TRAP_COMMUNITY(4)
.3.6.1.4.1.17095.2.1.1.4.0: READWRITE ASCII_STRING. #define OUT0 (5)
.3.6.1.4.1.17095.3.1.0: READWRITE BYTE. #define OUT1 (6)
.3.6.1.4.1.17095.3.2.0: READWRITE BYTE. #define OUT2 (7)
.3.6.1.4.1.17095.3.3.0: READWRITE BYTE. #define OUT3 (8)
.3.6.1.4.1.17095.3.4.0: READWRITE BYTE. #define OUT4 (9)
.3.6.1.4.1.17095.3.5.0: READWRITE BYTE. #define ALL (90)
.3.6.1.4.1.17095.3.100.0: READONLY OCTET_STRING. #define TEMP (10)
.3.6.1.4.1.17095.4.1.0: READONLY ASCII_STRING. #define VCC (11)
.3.6.1.4.1.17095.4.2.0: READONLY ASCII_STRING. #define INP1 (12)
.3.6.1.4.1.17095.4.3.0: READONLY ASCII_STRING. #define INP2 (13)
.3.6.1.4.1.17095.4.4.0: READONLY ASCII_STRING. #define INP3 (14)
.3.6.1.4.1.17095.4.5.0: READONLY ASCII_STRING. #define INP4 (15)
.3.6.1.4.1.17095.4.6.0: READONLY ASCII_STRING. #define INP5 (16)
.3.6.1.4.1.17095.4.7.0: READONLY ASCII_STRING. #define INP6 (17)
.3.6.1.4.1.17095.5.1.0: READONLY ASCII_STRING. #define INP7 (18)
.3.6.1.4.1.17095.5.2.0: READONLY ASCII_STRING. #define INP8 (19)
.3.6.1.4.1.17095.5.3.0: READONLY ASCII_STRING. #define INP9 (20)
.3.6.1.4.1.17095.5.4.0: READONLY ASCII_STRING. #define INP10 (21)
.3.6.1.4.1.17095.5.5.0: READONLY ASCII_STRING. #define INP11 (22)
.3.6.1.4.1.17095.5.6.0: READONLY ASCII_STRING. #define DTH22_1 (23)
.3.6.1.4.1.17095.6.1.0: READONLY ASCII_STRING. #define DTH22_2 (24)
.3.6.1.4.1.17095.6.2.0: READONLY ASCII_STRING. #define I3XI5 (30)
.3.6.1.4.1.17095.7.1.0: READONLY ASCII_STRING. #define PXT (31)
.3.6.1.4.1.17095.7.2.0: READONLY ASCII_STRING. #define PINP4D (32)
.3.6.1.4.1.17095.7.3.0: READONLY ASCII_STRING. #define PINP4D_24H (33)
.3.6.1.4.1.17095.7.4.0: READONLY ASCII_STRING. #define INP1D (41)
.3.6.1.4.1.17095.10.1.0: READONLY BYTE. #define INP2D (42)
.3.6.1.4.1.17095.10.2.0: READONLY BYTE. #define INP3D (43)
.3.6.1.4.1.17095.10.3.0: READONLY BYTE. #define INP4D (44)
.3.6.1.4.1.17095.10.4.0: READONLY BYTE.